

SENIOR SOFTWARE ENGINEER – BACKEND

Company Description

SALTO was created with one objective: to devise a world-class access control system that was simple to use and extremely efficient. Inspiration, dedication and passion have helped the team at SALTO to become one of the world's top five manufacturers of electronic access control systems in little more than 10 years. Our head office located in Oiartzun, Spain, is designed to create a modern working environment where SALTO staff continue to research and develop innovative new products and technologies that incorporate our team's passion and enthusiasm. This location enables us to bring together our Research, Development & Innovation (RD&I), central commercial and marketing departments, as well as our manufacturing and assembly processes. We are always looking for talented, interesting and diverse team members to help us continue to grow.

Information

- Deadline: 2018-11-30 Category: Business
- Province: Gipuzkoa
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S Country: Basque Country

Company

Salto Systems



Main functions, requisites & benefits

Main functions

We are looking for a person who provides work experience in developing backend services in and for the cloud. Although the language will be Golang, we firmly believe that this shouldn't be an entry barrier because one thing we learned over the years is that there isn't any framework, programming language or database that allows you to solve all the problems, what really matters is to choose the right tool for the job. He/She will be part of the R&D Software team and will participate in the lifecycle (analysis, development, testing, maintenance and documentation) of applications in Golang for the management of mobile keys through the SALTO "cloud". Our deployment pipeline

• We create tags on GitLab to release new versions • Jenkins passes the tests and builds the docker images • The generated docker images are uploaded to quay.io • The new version are deployed using Kubernetes ... infrastructure • Different cloud providers, making it resilent to provider failures • Services are separated in microservices • Kubernetes running using different cloud providers or on bare metal with CoreOS ... approach! • We use the most cutting-edge technologies, including Golang, CoreOS, Kubernetes and, of course, a microservice-oriented architecture. Always trying to keep ourselves up to date! • We believe that sharing and contributing is essential to create the future world we want to live in. Open source for the win!

Requisites

• 5 years of experience as a software developer, preferably in backend development • Comfortable working with Golang on a microservice-oriented architecture • Comfortable with DevOps tasks using Kubernetes / Docker